



(200pts)

I. Introduction

The term "Utopia" 1st appeared in the 1516 work Utopia by Sir Thomas More, literally meaning "nowhere." Utopias represent the perfect society. Thus, the idea is inherently ironic in that they can never be achieved. For the "nowhere" place to exist, individuality and personal choice must be done away with.

Through the centuries, scientists, philosophers, and political leaders have tried to create a model for civilization that would provide each individual with the opportunity for a happy and productive life.

II. Scenario



You are the leaders chosen from a group of three hundred people who have been shipwrecked on an uninhabited island. Your group is responsible for creating a "utopian" society. There are no boundaries for what you create and what characteristics are present in the society; however, to narrow the task each of the group members must choose one of the following roles.

1. Leader
2. Developer/Planner
3. Accountant
4. Religion/Recreation

It is up to you to decide how you will design your society. Some things the group may wish to consider in the design of your Utopia are: What jobs need to be done and how jobs are assigned in your society. Should there be religion? What form of government? How will you handle food supply and waste removal? Is there private ownership of land? In short, you are starting over from ground zero!

Create a model of your utopia. Illustrate what your Utopia looks like and design areas for each social group. Be careful to attend to all needs of a society, from the necessities like food, water and waste removal, to non-essentials, like recreation. Design a list of laws and regulations for the Utopia.

Be sure to explain how you will enforce these rules and what the consequences would be for violations of these rules. Also, how will these rules be enforced? You need to work together to make sure everything on the Island runs smoothly.

III. What you will create

Each group will create a PowerPoint for & Presentation of your Utopia (200pts)

- Fully answer all questions each section
- Visuals for each section
- Proper spelling & grammar
- Appropriate for school setting
- Class Presentation
- **See Scoring Rubrics**

LEADER (50pts)



The leader is responsible for the team members getting along and making progress in their tasks. You are also the liaison between your team and the teacher. You will be responsible for planning the type of government your community will implement.

- Design a Flag for your Island.
- What does the flag represent? (Symbols & Meanings)
- What type of government will you have?
Why did you choose that type of government?
- How will the leaders be chosen?
- What are the laws of your society?
(Specific Examples)
- How will they be enforced?

DEVELOPER/PLANNER (50PTS)



You will be responsible for mapping out the community, making sure to include natural resources found on your land like lakes and farmland. You will draw out the design for the community. Create a system of transportation around the Island. Decide how your society will dispose of waste. You will research issues like education and medicine. You will be the team's expert on these issues. You will design the community's education system. You will also design the health care system of the community.

- Create a map of the Island showing the Natural resources, Farmland, Housing community, Waste Management, & Transportation system.
- What natural resources are found on the Island?
How will they be used?
- How will the Island dispose of Waste?
- How will people move around the Island? (Transportation System)

ACCOUNTANT (50PTS)



You will be the team expert on financial issues like what monetary system the community will use, how the money will be distributed, and how it will be generated throughout the community. You will be responsible for designing the banking system. You will also be responsible for designing the money for the community. Design the classes of people within society.

- **Design what the currency will look like.
How is the currency controlled by the government?**
- **How will it be decided what jobs do people have?**
- **How will the land be divided in society**
- **How is the money distributed in society?
What gives the currency its value?**
- **What are the classes of people in society?
How is it determined what class you are in?**

RELIGION/RECREATION (50PTS)



You will decide the religion of society. Is it your society mono/poly theistic? Are people free to choose their religion or is there 1 religion for all in society? You will be up to you to decide what kinds of leisure activities will be available in your community. You will also be responsible for how they will be implemented. You will design activities for the rest of the community members to enjoy and you will be responsible for seeing that they run smoothly. You will be responsible for getting news & information to the people on the Island. What types of Media will society have & how will they have access to them?

- **What religion is used on the island? Why?
Explain the role religion will play in people's life in your Utopia.**
- **What recreational activities are available on the Island?**
- **How do people participate in the recreational activities?**
- **What types of Media will society have & how will they have access to them?**
- **Are there any restrictions put on the media? Why or Why not?**
- **Design what the Newspaper on the Island will look like.
What are the top headlines in the news on the Island?**

Utopia PowerPoint (100pts)

CATEGORY	5	4	3-2	1-0
Requirements	All requirements are met and exceeded.	All requirements are met.	One requirement was not completely met.	More than one requirement was not completely met.
Attractiveness	Makes excellent use of font, color, graphics, effects, etc. to enhance the presentation.	Makes good use of font, color, graphics, effects, etc. to enhance to presentation.	Makes use of font, color, graphics, effects, etc. but occasionally these detract from the presentation content.	Use of font, color, graphics, effects etc. but these often distract from the presentation content.
Content	Covers topic in-depth with details and examples. Subject knowledge is excellent.	Includes essential knowledge about the topic. Subject knowledge appears to be good.	Includes essential information about the topic but there are 1-2 factual errors.	Content is minimal OR there are several factual errors.
Organization	Content is well organized using headings or bulleted lists to group related material.	Uses headings or bulleted lists to organize, but the overall organization of topics appears flawed.	Content is logically organized for the most part.	There was no clear or logical organizational structure, just lots of facts.
Mechanics	No misspellings or grammatical errors.	Three or fewer misspellings and/or mechanical errors.	Four misspellings and/or grammatical errors.	More than 4 errors in spelling or grammar.

Utopia Presentation (100pts)

CATEGORY	5	4	3-2	1-0
Preparedness	<p>Student is completely prepared and has obviously rehearsed.</p> <p>Stays on topic all (100%) of the time.</p>	<p>Student seems pretty prepared but might have needed a couple more rehearsals.</p> <p>Stays on topic most (99-90%) of the time.</p>	<p>The student is somewhat prepared, but it is clear that rehearsal was lacking.</p> <p>Stays on topic some (89%-75%) of the time.</p>	<p>Student does not seem at all prepared to present.</p> <p>It was hard to tell what the topic was.</p>
Volume	<p>Volume is loud enough to be heard by all audience members throughout the presentation.</p>	<p>Volume is loud enough to be heard by all audience members at least 90% of the time.</p>	<p>Volume is loud enough to be heard by all audience members at least 80% of the time.</p>	<p>Volume often too soft to be heard by all audience members.</p>
Speaks Clearly	<p>Speaks clearly and distinctly all (100-95%) the time, and mispronounces no words.</p> <p>Always (99-100% of time) speaks in complete sentences.</p>	<p>Speaks clearly and distinctly all (100-95%) the time, but mispronounces one word.</p> <p>Mostly (80-98%) speaks in complete sentences.</p>	<p>Speaks clearly and distinctly most (94-85%) of the time. Mispronounces no more than one word.</p> <p>Sometimes (70-80%) speaks in complete sentences.</p>	<p>Often mumbles or cannot be understood OR mispronounces more than one word.</p> <p>Rarely speaks in complete sentences.</p>
Posture and Eye Contact	<p>Stands up straight, looks relaxed and confident.</p> <p>Establishes eye contact with everyone in the room during the presentation.</p> <p>Facial expressions and body language generate a strong interest and enthusiasm about the topic in others.</p>	<p>Stands up straight and establishes eye contact with everyone in the room during the presentation.</p> <p>Facial expressions and body language sometimes generate a strong interest and enthusiasm about the topic in others.</p>	<p>Sometimes stands up straight and establishes eye contact.</p> <p>Facial expressions and body language are used to try to generate enthusiasm, but seem somewhat faked.</p>	<p>Slouches and/or does not look at people during the presentation.</p> <p>Very little use of facial expressions or body language. Did not generate much interest in topic being presented.</p>
Listens to Other Presentations	<p>Listens intently. Does not make distracting noises or movements.</p>			<p>Sometimes does not appear to be listening and has distracting noises or movements.</p>