CREATE A GAME - GAMEMAKER

RUBRIC - Criteria	Maximum Points
Create a Room – Add a Background, Walls, & Platforms – 5 points each	15
Create 3 Sprites – 5 points each	15
Change Sprites to Objects – 5 points each	15
Add 3 Events – 5 points each	15
Add Action to the 3 Events – 5 points each	15
Place Objects in your room - 5 points each	15
Save your game for teacher review & grading	10