## **Angle Information**

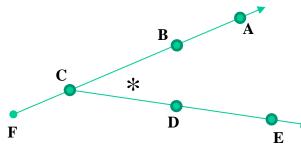
## **Angle Names**

To name an angle usually requires 3 letters: one letter from one side, the letter at the vertex, and one letter from the other side

The angle marked with the \* could be named:

 $\angle$ ACE or  $\angle$ BCD or  $\angle$ ACD or  $\angle$ BCE.

We cannot refer to it by just the vertex letter C, because of the confusion with  $\angle$ FCE.



## **Special Angles**

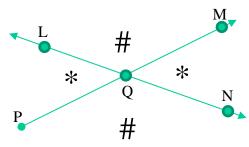
Complementary: two angles that add together to equal 90 Supplementary: two angles that add together to equal 180

Linear Pairs: two adjacent angles (share two letters of the 3-letter name) that are supplementary – add to 180 (they form a line; can look like a y)

Angles marked with one of each (\* and #) will form a linear pair.

Linear Pairs:  $\angle$ LQM and either  $\angle$ LQP or  $\angle$ NQM

 $\angle$ PQN and either  $\angle$ PQL or  $\angle$ MQN



Vertical Angle Pairs: two angles (nonadjacent) that are on opposite sides of intersecting lines (or line segments) (they are equal and are on opposite sides of the "x")

The angles marked with the \* or # are vertical angle pairs (both \* or both #)

Vertical Angles :  $\angle$ LQM and  $\angle$ PQN (#) and  $\angle$ LQP and  $\angle$ MQN (\*)

## **Special Angle Sums (used later)**

Central angles of a circle always add to 360.

Linear pairs or supplementary angles add to 180.

The sum of angles in a polygon is equal to

180 times the number of sides minus 2:

$$S = 180 \times (n-2)$$

Sides	Name	Angle Sum
3	Triangle	180
4	Quadrilateral	360
5	Pentagon	540
6	Hexagon	720
7	Heptagon	900
8	Octagon	1080
9	Nonagon	1260
10	Decagon	1440
12	Dodecagon	1800
N	N - gon	(n-2) x 180

(Start with a triangle's angles summing to 180; then add 180 for each additional side)

