9.4: Solve Polynomial Equations in Factored Form

Goals: *Understand and find "roots" of polynomial equations

*Factor polynomials by finding the GCF

*Solve polynomial equations by factoring

Roots: The values of x that make the polynomial equation equal 0

Zero-product property: if ab = 0, then either a or b = 0 (if you multiply two or more things and get zero, one of them must be zero)

Solve using the zero-product property:

Ex: (x+2)(x+4) = 0 Since you are multiplying the binomials x+2 and x+4 and get zero, then either

$$x + 2 = 0$$
 or $x + 4 = 0$ Sol
 $x = -2$ $x = -4$

x + 2 = 0 or x + 4 = 0 Solve these as two separate equations

Solve:

Ex:
$$(x-5)(x-1) = 0$$

$$x = 5$$
 $x = 1$

Ex:
$$(x+3)(x-5) = 0$$

$$x = -3$$
 $x = 5$

Ex:
$$(2x + 1)(3x - 4) = 0$$

$$x = -\frac{1}{2}$$
 $x = \frac{4}{3}$

Ex:
$$4x(3x-2)(5x+4)=0$$

$$x = 0$$
 $x = 2/3$ $x = -4/5$

Factor by finding the Greatest Common Factor:

Ex:
$$12x + 42y$$

What do both terms have in common that you can divide by? 6 Look for the **greatest** factor they have in common.

$$6(2x + 7y)$$

When you factor by using the GCF you are essentially: **UN**-Distributing

Which means you could check your answer by: Distributive Property

Ex:
$$4x^4 + 24x^3$$

Ex:
$$14m + 35n$$

Ex:
$$8x + 12y$$

$$4x^3(x+6)$$
 Ex: $14y^2 + 21y$

$$7(2m + 5n)$$
 Ex: $6x^2y + 9xy^2$

$$4(2x + 3y)$$
 Ex: $4t^2 - 2t$

$$7y(2y + 3)$$

$$3xy(2x + 3y)$$

$$2t(2t-1)$$

Solve by factoring first:

Ex:
$$2x^2 + 8x = 0$$

Ex:
$$3x^2 + 18x = 0$$

$$2x(x + 4) = 0$$

 $2x = 0$ or $x + 4 = 0$
 $x = 0$ or $x = -4$

$$3x(x + 6) = 0$$

 $3x = 0$ or $x + 6 = 0$
 $x = 0$ or $x = -6$

Ex:
$$a^2 + 5a = 0$$

Ex:
$$3s^2 - 9s = 0$$

$$a(a + 5) = 0$$

 $a = 0$ or $a + 5 = 0$
 $a = 0$ or $a = -5$

$$3s(s-3) = 0$$

 $3s = 0$ or $s-3 = 0$
 $s = 0$ or $s = 3$

Solve by factoring:

Ex:
$$6n^2 = 15n$$

Ex:
$$4x^2 = 2x$$

Ex:
$$4s^2 = 14s$$

$$6n^2 - 15n = 0$$

$$x = 0 \text{ or } x = \frac{1}{2}$$

$$s = 0 \text{ or } s = \frac{7}{2}$$

$$3n(2n-5) = 0$$

 $n = 0$ or $n = \frac{5}{2}$

Vertical Motion Model:

$$h = \text{Height (feet)}$$
 $t = \text{time (seconds)}$
 $v = \text{Initial Velocity (feet/second)}$ $s = \text{initial height (Feet)}$

$$h = -16t^2 + vt + s$$

Ex: A startled armadillo jumps straight into the air with an initial velocity of 14 ft/s. After how many seconds does it land back on the ground?

$h = -16t^2 + vt + s$	
$h = -16t^2 + 14t$	(s = 0 since he starts on the ground)
h = -2t(8t - 7)	Factor using GCF
0 = -2t(8t - 7)	Replace h with 0 since that would be his height when he reaches the ground again
$t = 0 \text{ or } t = \frac{7}{8}$	t = 0 stands for when the armadillo first jumps, so he returns to the
	ground after seven-eighths of a second.

Ex: A dolphin jumped out of the water with an initial velocity of 32 ft/s. How many seconds does it take for the dolphin to re-enter the water?

$$h = -16t^2 + 32t$$

 $t = 0$ or $t = 2$ 2 seconds to return back to the water.

Ex: Two rectangular rooms in a building's floor plan have different dimensions but the same area. The dimensions (in meters) are shown. What is the value of w?

$$w(w + 2) = 2w(w - 1)$$

$$w^{2} + 2w = 2w^{2} - 2w$$

$$-w^{2}$$

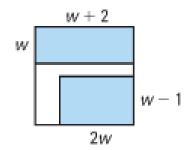
$$2w = w^{2} - 2w$$

$$-2w$$

$$0 = w^{2} - 4w$$

$$0 = w(w - 4)$$

$$w = 0 \text{ or } w = 4.$$



Width can't be zero, so width must be 4 units.