

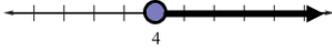
Chapter 6: Solving Linear Inequalities Study Guide

6.1-6.3: Solve Inequalities by Multiplication and Division:

Solve each inequality and graph your solution on a number line.

Ex: $2x - 1 \geq 7$

$$x \geq 4$$



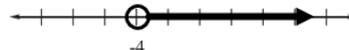
Ex: $-5 \geq 2x - 3$

$$-1 \geq x$$



Ex: $18 > -4x + 2$

$$-4 < x$$



6.3*: Solve Multi-Step Inequalities:

Solve each inequality.

Ex: $6(2x + 3) \geq 9(x + 2)$

$$x \geq 0$$

Ex: $3(4x - 2) < 2(6x - 2)$

any number

Ex: $-2(x + 4) \geq -2x - 3$

No solution

Ex: $-4(x - 2) \geq -x + 16$

$$x \leq -\frac{8}{3}$$

Ex: The photography club at your school decides to publish a calendar to make money. The cost to make all of the calendars is \$600 and they plan to sell the calendars at \$5.50 each. The club wants to make at least \$1200.

a) Write an inequality to show the number of calendars the photography club would need to sell in order to meet their goal.

$$5.5x - 600 \geq 1200$$

b) Solve your inequality.

$$x \geq 327.3$$

c) *Explain* using 3-5 complete sentences, what the solution means, including possible numbers of calendars the club could sell and one possible number of calendars that would not work.

Include in your solution that x must be greater than or equal to 327.3, which means that the club would need to sell at least 328 calendars or much. Provide possible numbers of calendars they *could* sell and provide possible numbers they could *not*.

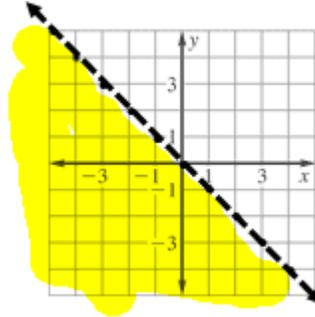
6.7: Graph Linear Inequalities in Two Variables:

Decide if an ordered pair is a solution to an inequality.

Ex: $\frac{3}{4}x - \frac{1}{3}y < 6$; $(-8, 12)$

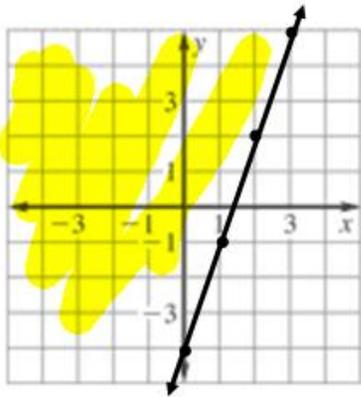
Yes

Ex: $(-1, 1)$ No

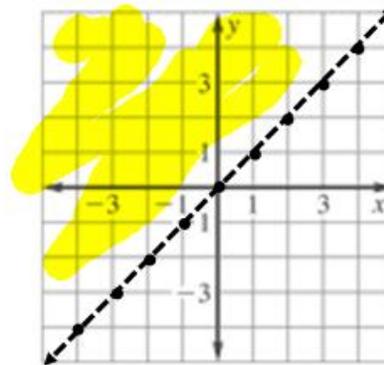


Graph linear inequalities in two variables.

Ex: $y \geq 3x - 4$



Ex: $x < y$



Ex: A concert promoter needs to take in at least \$380,000 from ticket sales. The promoter charges \$30 for floor seats and \$20 for bleacher seats.

a) Write an inequality to represent the situation.

$$30x + 20y \geq 380,000$$

b) Graph the inequality.

Use x and y intercepts. Test the origin.

c) Identify a possible combination that would allow the promoter to meet his goal.

*choose anything from the shaded region and be sure to label correctly

