THE MOST DANGEROUS GAME MAP

The setting is extremely important in “The Most Dangerous Game.” Using clues from the story, draw a representational map of Ship Trap Island!

Be sure to include:
1. General Zaroff’s “palatial chateau” (surrounded on 3 sides by a high cliff)
2. Death Swamp (SE corner of the island) & quicksand
3. Malay Mancatcher
4. Burmese Tiger Pit
5. Ugandan Knife Trick /Trap
6. Jungle landscape & sea
7. Shore on which Rainsford first landed
8. The tree where Rainsford first hid from Zaroff
9. Recreate one of the “paths” Rainsford took in his attempt to elude Zaroff
10. Put a “compass” on map
11. Include a Key that shows what your symbols represent

12. The map must be colored! Please use crayons or colored pencils to color the map and label each of the following landmarks listed above!

13. On the bottom of this page, write the following:
   a. Choose a quote that defines each of the main Characters: Rainsford, Zaroff, and Ivan.
   b. Write the theme (central message, main idea) of the story.

Key Example

1. Chateau:

2. Swamp:

3-5: Traps: (list each and show symbol)

6. Jungle & Sea

7. Shore

8. Tree

9. Path